



Two Points

By Jane Kennedy and Audrey Eaton
8 pages/40 words



Synopsis

A girl tries shooting a basketball until she succeeds with loads of support from her friends. This story is a great self-concept builder.

Before the First Page

Discuss the concept of trying again and again. Give the children an opportunity to tell about a time that they had to try hard. Discuss ways to give encouragement to each other. If time permits, read *The Little Engine That Could* by Walter Piper.

Discuss the scoring of two points per goal in basketball.

Set-Up for Success

While introducing the book, use phrases such as “**He shoots the ball.**” and then ask: “Will it go in?” or “Will it miss?” This leads the children to use the language in the book, i.e., “**It misses.**” and “**It goes in.**”

Independent Reading – Students may need support with **goes**, page 2.

Guided Reading – Review the suggestions for *Independent Reading*. Include support for learning to read in the present tense and for **shoot(s)**, pages 2 and 3.

Learning about Print

- Directionality and return sweep.
- 1-1 correspondence.

- Using an exclamation point to change intonation.
- Environmental print – **Court Rules** sign (Front Cover).
- Punctuation marks – period, exclamation point.

Key Words and Phrases

I It in the he she

Learning about Words

The vocabulary in this book provides opportunities to introduce, practice or enrich the following:

- Digraphs – **she, shoot(s)**.
- Using magnetic letters to make word families – **ball, it, in**.
- Using **s** and **es** to form new words – **go(es), shoot(s)**.

Assessment Opportunities

The following problem-solving behaviors can be observed and recorded:

- Demonstrating 1-1 correspondence with return sweep.
- Using pictures as a source of information.
- Using the beginning letter and sound to monitor.
- Reading repetitive, patterned text fluently.
- Using high frequency words to monitor – **it, in, the**.
- * Retelling the story. Ask the children to give a brief summary of the story. Invite their personal response by prompting the children to share a time they had to try again and again.

After the Last Page

- Make a class chart on which each child records a success.
- Write about a time someone supported you or gave you encouragement.
- Write a story about a favorite sport.
- Create a book about another sport, following the story pattern.
- Have a “practice makes perfect” event in various centers, i.e., jacks, bouncing a super ball, hopscotch. Keep a math journal showing results from the practice sessions. Discuss the effects of practice.
- Make stick puppets. Dramatize the story in the book or “the next event.”

Throughout the Day

Math

- Practice skip counting by twos, fives, tens. (Count 5 points for each basket, then 10 points for each.)
- Use geometric circles of various sizes to create a game.
- Make a list of things that come in twos, i.e., mittens, eyes.

Physical Education/Math

- Shoot a basketball. Tally and chart how many balls go in and how many miss.
- Run relay races to encourage teamwork.

Problem-Solving

- Give children the opportunity for peer teaching of some aspect of a game, i.e., shooting the ball.
- If 56 points were scored, how many baskets were made?
- Compare scoring systems in other sports, i.e., hockey (1 point), football (6 points).

Social Studies

- Plan a class activity that involves teamwork, i.e., creating a mural, planning a puppet show, organizing the bookshelves.

The Home Connection

- Play a basketball game or have a shooting contest.
- Attend a basketball game as a family or watch a game on television.
- Bake round cookies and decorate like basketballs or cover round rice cakes with honey.

* Show What You Know - a document to keep

Activities marked with an asterisk (*) are appropriate for assessment.

Read on...

Dickmeyer, Lowell. *Basketball Is for Me*.

Hennessy, B. G. *Olympics!*

Kraus, Robert. *Leo the Late Bloomer*.

Krauss, Ruth. *The Carrot Seed*.

McMillan, Bruce. *One, Two, One Pair!*

Norworth, Jack. *Take Me Out to the Ballgame*.

Piper, Watty. *The Little Engine That Could*.

Rosenthal, Bert. *Basketball*.

Salem, Lynn and Josie Stewart. *It's Game Day*.

Steig, William. *Brave Irene*.

